

# Probabilistic Graphical Models: On Reasoning, Learning, and Revision

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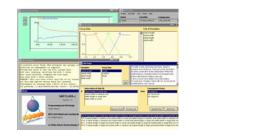


## **Computational Intelligence Group Magdeburg**

Research: Data Sciences, Intelligent Systems www.computational-intelligence.eu



Software Tools: NEFCLASS, Information Miner





Transfers: Industrial Projects (BT, SAP, Siemens, Volkswagen,...), Spin Offs



## **Property planning - Volkswagen**

Property family	Car body	Motor	Radio	Doors	Seat cover	Makeup mirror	
Property	Hatch- back	2.8 L 150 kW Otto	Type alpha	4	Leather, Type L3	yes	

# Complexity

- About 200 variables
- Typically 4 to 8, but up to 150 possible instances per variable
- More than 2<sup>200</sup> possible combinations available





# **Knowledge about the Planning**

### Rules

- 10000 Technical Rules for Item Combinations, e.g. IF Motor =  $m_4$  AND Heating =  $h_1$ THEN Generator  $\in \{g_3, g_4, g_5\}$ 

- Often 6-dimensional, sometimes more than 10 dimensions
- 500000 marketing oriented rules (with uncertainty)
- The rules are often changing

Data

- Specification of millions of built cars



## **Planning Tasks**

#### Calculation of part demands

Compute the installation rate of a given item combination **Simulation** 

Analyze customers' preferences with respect to those

persons who use a navigation system in a VW Polo

Marketing and Sales stipulation

Installation rate of Navigation system increase from 20% to 30%

#### **Capacity Restrictions**

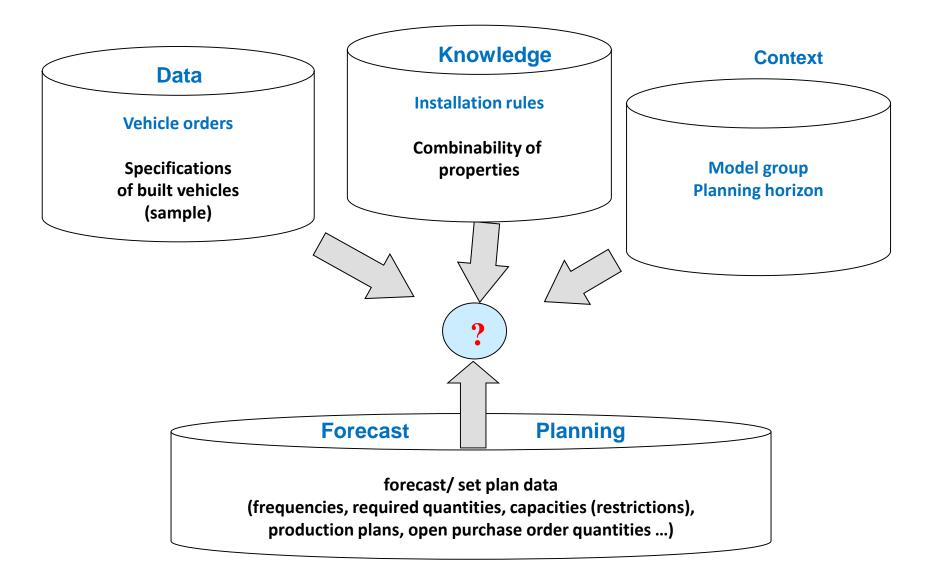
Maximum availability of seat coverings in leather is 5000

## **Belief Change (EC Project Defeasible Reasoning)**

Gärdenfors: An agent (planner) is in a Belief State, he is using the operations Focussing and Revision



### How to manage the uncertain information about planning?





### **Requirements for the Planning System**

- Assistant System for Handling Estimates for Installation Rates
- The planners should enjoy comfort without loosing competence
- Explanation of the Results (Explainable AI)
- Explicit, Sound, Transparent Model
- Answers to the planners questions in real time (seconds)
- Different Model Groups and Different Planning Intervals:
  5000 planning scenarios handled by 350 planners worldwide
- Implementation by a CI Group spin off (lead by Jörg Gebhardt)



## **Our Modelling Approach: Decomposable Models**

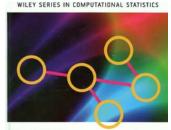
Configuration Management: Relations Installation Rate Management: Subjective Probabilities

**Problem** High dimensionality (here typically 200 dim)

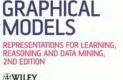
Solution: Decomposition Instead of one high dimensional global model use several connected local low dimensional models

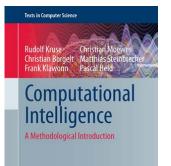
## **Graphical Models** Relational, Possibilistic, Bayes- and Markov-Networks

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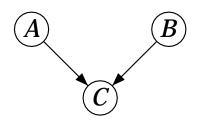




Springer



#### How to find a suitable **decomposition** of a probability space?

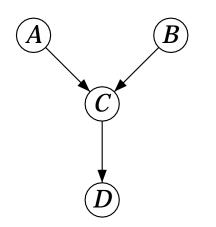


- A,B,C (Random) Variables
- A quality of ingredients
- B cook's skill
- C meal quality

If C is not known, A and B are independent.

If C is known, then A and B become (conditionally) dependent given C.





- A,B,C,D (Random) Variables
- A quality of ingredients
- B cook's skill
- C meal quality
- D restaurant success

If nothing is known about the restaurant success or meal quality or both, the cook's skills and quality of the ingredients are unrelated, that is, independent.

However, if we observe that the restaurant has no success, we can infer that the meal quality might be bad.

If we further learn that the ingredients quality is high, we will conclude that the cook's skills must be low, thus rendering both variables dependent.

### Decomposition: P(A,B,C,D) = P(A)P(B)P(CIA,B)P(DIC)

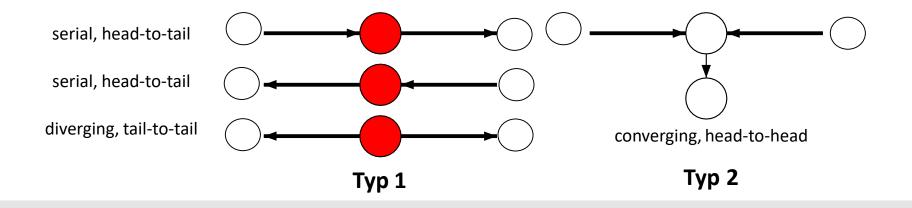


### Separation in directed Graphs (d-separation)

**Z** d -separates **X** from **Y** if all paths (pathes in reverse to arrows are allowed) from **X** to **Y** are blocked by a node in **Z**.

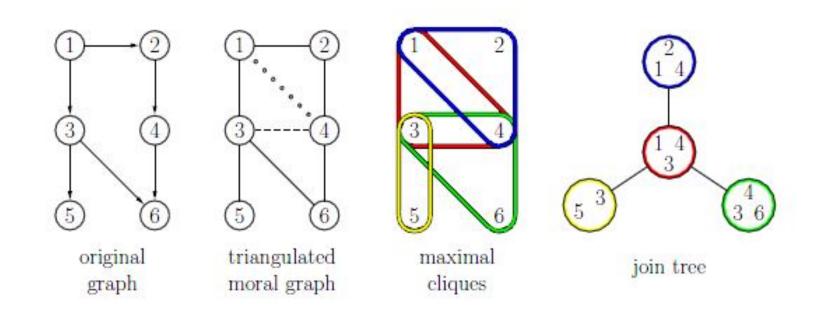
A node A is blocking a path, if its edge directions along the path - are of type 1 and  $A \in \mathbf{Z}$ , or

- are of type 2 und neither A nor one of its descendants is in Z.





### Decomposition: Automatic Join Tree Generation using d-separation





## **Efficient Reasoning in Markov-Networks**

### Consistent Decomposition

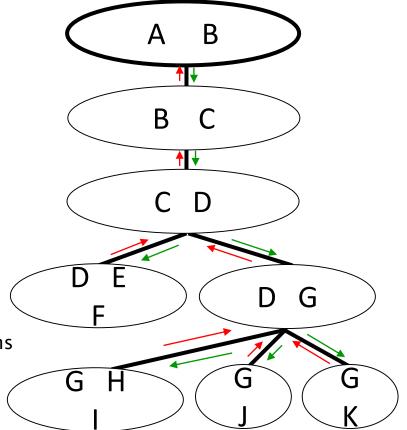
- Distributions only over the cliques (conditional independencies)
- Validity of all combinations registered and available

## Fast Conditioning in Hyper Tree

Propagation by traversing the net twice (collect & distribute)

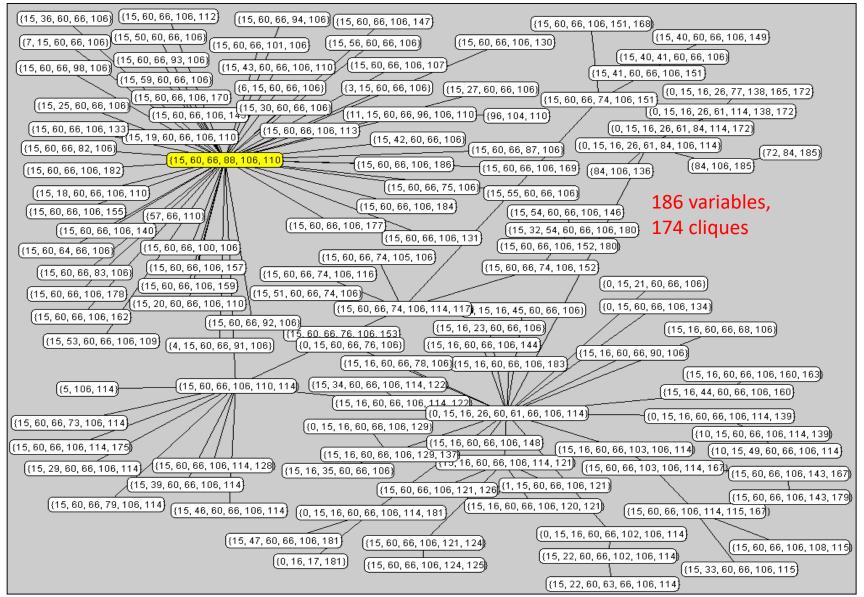
### Efficient planning

- Planning requirements as conditional distributions
- Calculation of frequencies for arbitrary property combinations (focusing analyses, simulations) in real time





### **Example: Markov Network for VW Bora**





## Example: System EPL (EigenschaftsPLanung) at VW

In worldwide use : 15 developers, 350 planners

### Different planning responsibilities with individual workflow

- Structure Induction
- Base distribution
- Assessment of demand for approx. 40 planning intervals (weeks, months)
- 5000 different Markov networks in use daily
- Focusing: Fast calculation of conditional and marginal probabilities



## **Example for one planning week**

Data volume (cumulative per week)	Across all 166 Model groups	Single Model group	
Number of Markov Nets	75.787	1.054	
Total size (compressed)	79,9 GB	3,8 GB	
for one planning interval	Model group 1	Model group 2	
Planning requirement	4.424	1.299	
Number of variables	203	204	
Number of cliques	174	156	
Network size (compressed, RAM: ~Factor 10)	8,5 MB	17,9 MB	
Largest clique (only positive probabilities)	130.806 tupels 9 variables	1.489.515 tupels 14 variables	



### **Relevant research topics**

### Fusion of Qualitative and Quantitative Knowledge

Data, Rule Systems, Conditional Independence Statements, Contexts

### Learning the Model from Data

Local and Global Structure

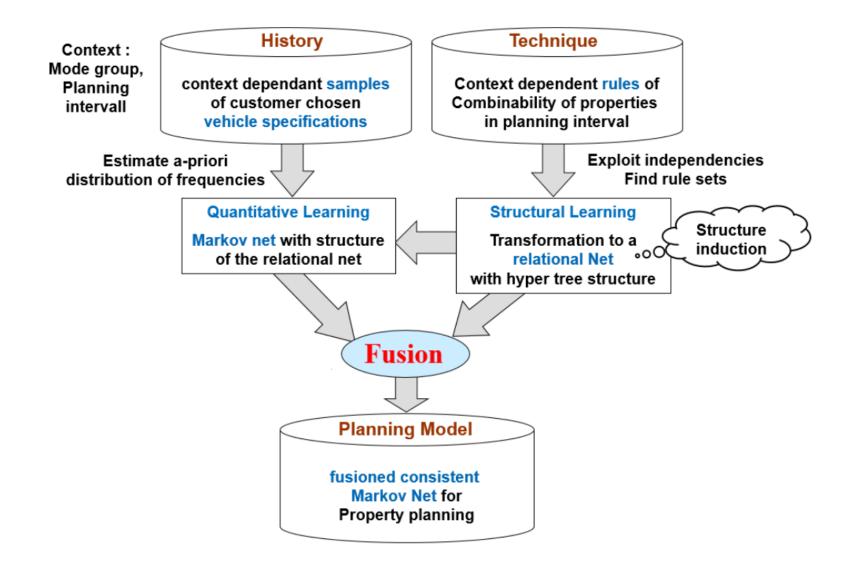
### Revision of Big Decomposable Models

Relational, Probabilistic Graphical Models

### *User Interaction* Handling Inconsistencies, Explanation of Solutions, Level of Assistency



## How to learn new Planning Models?





# Revision

Prior Probability Distribution New Conditional Probabilities: Marketing Stipulations, Capacity Restrictions



### REVISON *Principle of minimal Change*

Posterior Probability Distribution including *specified* **and** *inferred* changes. Information-theoretically closest to the prior distribution



## **Revision Operator**

- Iterative Proportional Fitting (Biproportional Fitting, RAS Algorithm, Matrix Scaling)
- Algorithms for Adapting the Marginal Distributions
- Stepwise Modification of the Probability Distribution
- Process converge for Non-Contradicting Revision Statements
- Approx. 7000 Revision Assignments per Week and Model



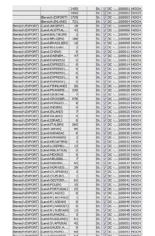
### Inconsistencies

### **Complex Structure**

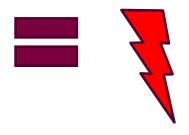
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### Many Changes







### **Outer Inconsistencies**

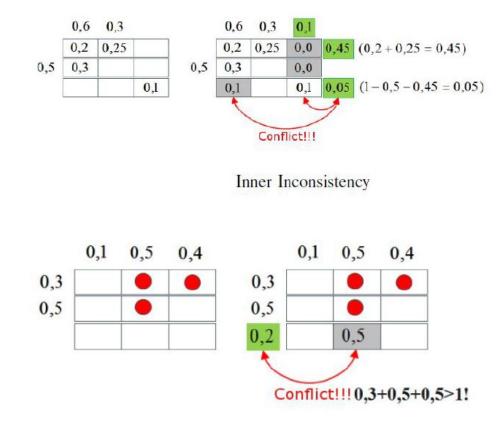
Revision assigments inconsistent with zero-values in prior distribution

### **Inner Inconsistencies**

Revision assignments are inconsistent, independent of prior distribution



### **Inconsistencies: Examples**

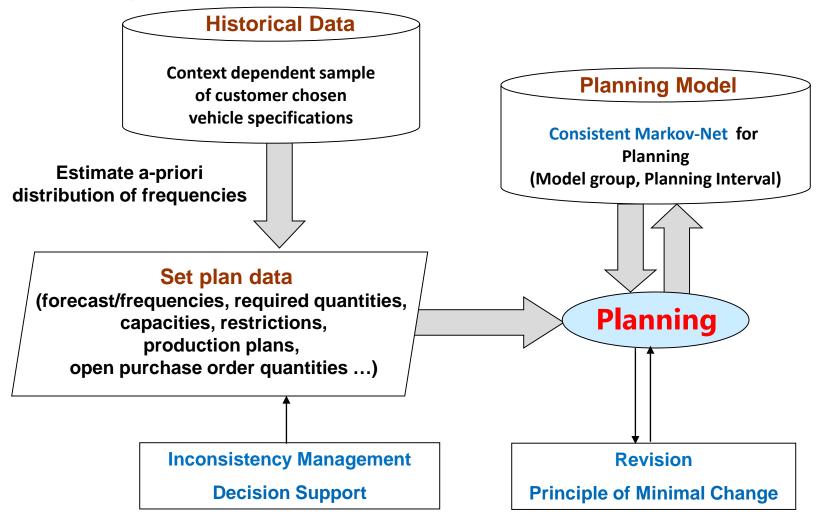


Outer Inconsistency

It is not easy to configure revision statements without creating inconsistencies! How to explain the user how to change his desired revision statements?



### **Planning Operation: Revision**





## Conclusion

For assistant systems in industry pure data driven approaches are often not sufficient due to deficits in explainability.

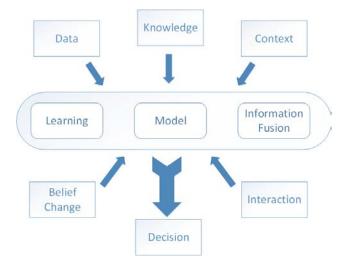
The combination of quantitative (data, learning) and qualitative (knowledge about independence, causalities, rules, contexts) methods often gives more powerful frameworks for solving high-dimensional problems.

Current methods of computational intelligence can handle hundreds of variables, high-dimensional dependencies, and context information, while the human expert steers the process and validates the results.



## Conclusion

The methodology in this application can be transferred to other areas



#### Lots of interesting technical problems:

How to ensure reliability in autonomous system (e.g. cars):? How to explain the results to the user?

#### Don't forget:

The human should be in the centre of AI solutions – social and legal aspects are often more important for success than technical aspects



## What comes next in AI?

BBVA Foundation Frontiers of Knowledge Awards 2022 Category: Information and Communication



Winner: Judea Pearl



## What comes next in AI?

Associations ("observing") Bayes, belief, conditional probability,... What does a symptom say about a disease? How would observing X change my belief in Y?

Intervention ("doing") Do-Operator, model revision,... If I take aspirin, will my headache be cured? What would Y be if I did X?

### Causality ("understanding") Counterfactuals,...

Was it X that caused Y? What if X hadn't occurred? What if I had acted differently? Did Aspirin Stop My Headache? What if I hadn't smoked in the last 2 years?

Judea Pearl and Dana Mackenzie, The Book of Why: The New Science of Cause and Effect, 2018